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INDOOR CRICKET

INTRODUCTION

Anyone can enjoy Indoor Cricket, whether you are an experienced player or a complete novice. Make up your own team or join one of ours. There are Open, Mixed and Junior competitions. It's a safe game to play, with a soft centred ball so you don't need pads or helmets. The way your fixtures are organised means you play at your own level of ability for close and exciting competitions.

THE TEAM

A team consists of either eight or six players depending on the competition you choose. Each player bowls two (2) six ball overs and bats for four (4) overs. For a mixed game the team consists of half of either gender.

UMPIRE

The centre shall provide the umpire who shall control the game and operate the electronic scoreboard. The umpire's interpretation of the rules shall be final.

DRESS

Players are to wear non-marking rubber soled sports shoes, tracksuit pants or shorts and matching colored T-shirts. (Individual shirt numbers are not required). No player shall be allowed on the court in non-sporting footwear or attire.

DURATION OF THE GAME

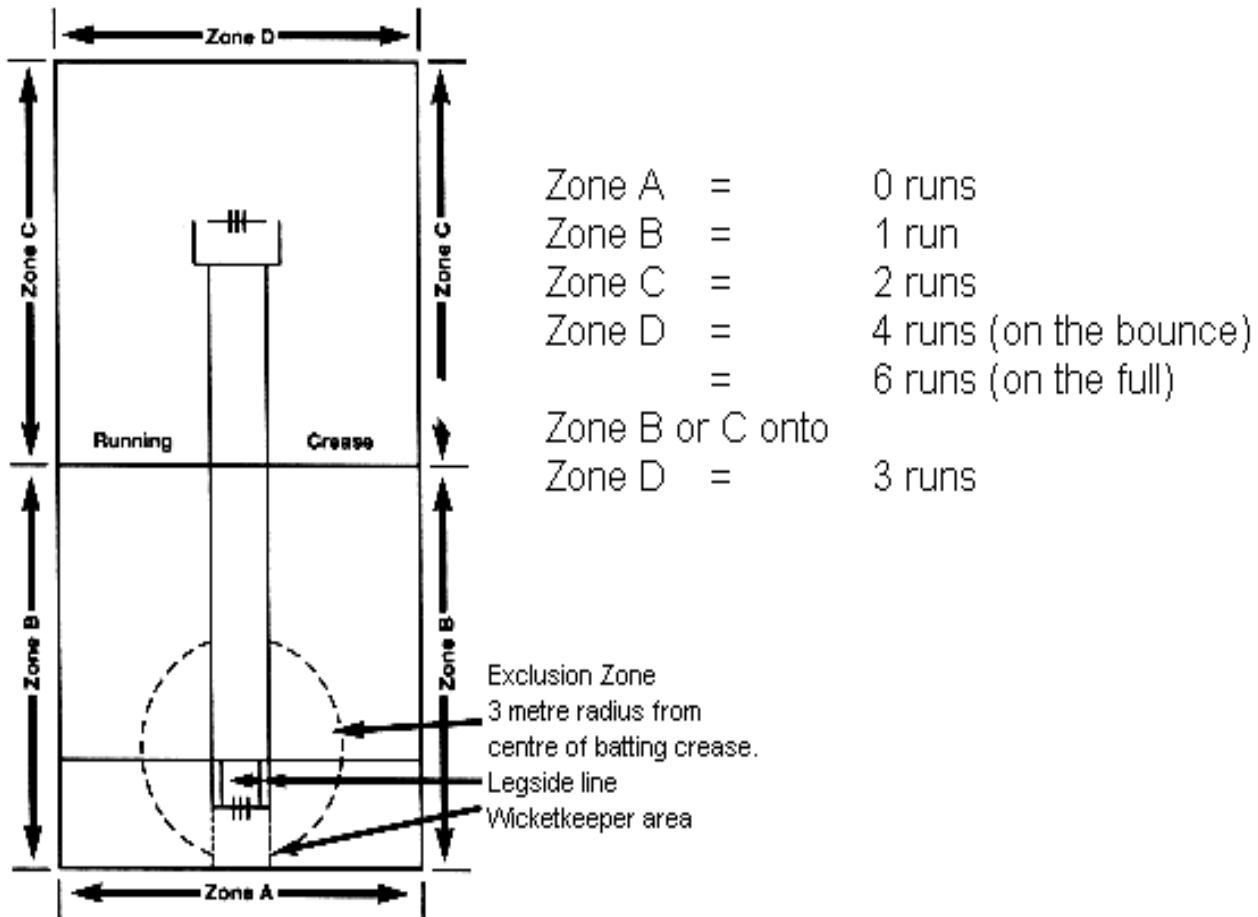
The game duration for an 8-a-side game is 1 hour and 10 minutes. The game consists of one (1) 16 over innings for each team.

The game duration for a 6-a-side game is 55 minutes. The game consists of one (1) 12 over innings for each team.

All teams are to have paid their game fee and be ready to play at least ten (10) minutes prior to their scheduled start time.

TEAM LATE ON COURT

Any team failing to field a side within ten (10) minutes of the scheduled start time shall forfeit the game. For a game to start a team must have a minimum six players for an 8 a side game, or four in a 6 a side game. In the event of team members arriving late they must wait until the end of the over before entering the court. Any player who arrives after the commencement of the last pair in the first innings will not be permitted to play.



RULES

A batter makes runs by hitting the ball into the net and running. Different scores can be obtained depending on which net the ball is hit into. Runs are also obtained by running between the creases. Unlike outdoor cricket, if a player is dismissed whilst batting his team has three (3) runs deducted from the team score. The batter continues batting until their four (4) overs are complete. Players can be dismissed in the same manner as outdoor cricket including being caught off the nets. Players can only be caught off direct hits to the Zone D net (6 run net) in mixed games. Players must complete a physical run to obtain any net scores including a four and six.

*White lines will be used for scoring zones and the running crease in an 8 a side game.

*Yellow lines will be used for scoring zones and the running crease in the 6 a side game.

COMPETITION POINTS

The position of each team in the competition shall be determined by the accumulated points awarded, based on the results of the games. The competition points shall be awarded as follows :

4 competition points for a win

2 competition points for a draw

1 competition point for each skin won.

Skins are determined by the winner of each corresponding batting pair.

FINALS

At the end of the competition there will be a finals series for the top four or five teams, depending on the number of teams in the grade.